

Interview Guide

What do we want to discover?

- What do young people think about physical activity
- 2. What is stopping young people from taking part in physical activity
- 3. What would make young people more active?

Introductory Questions

What is your gender?
What year group are you in?

What school are you from?

Questions and Follow up Questions

Do you like physical activity and sport?

- What do/do you not like about physical activity and sport?
- Why don't you like physical activity and sport?

Do you take part in physical activity and sport?

- Why don't you take part?
- What is the biggest reason you don't take part?
- Do you take part inside or outside of school? Why or why not?
- What kind of activities do you take part in? Why do you take part in these activities?

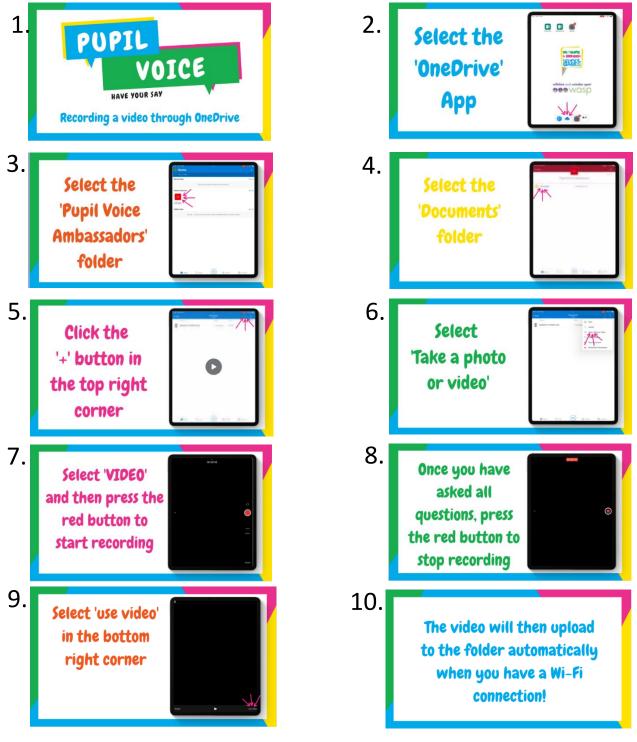
Can you think of anything that would encourage you to take part in physical activity? For example, taking part with your friends, taking part when it's not competitive?

Top Tips

Try to find out the reasons why participants have answered in the way that they have. For example, if they say they don't like physical activity, ask them why.

Try to ask open-ended questions. This means the answers you get are more descriptive rather than 'Yes' or 'no'. This makes the interview more of a 2 way conversation rather than a formal interview. Just think of it as a conversation with a friend about physical activity!





^{*}Please connect to Wi-Fi within 48 hours of taking the video interview. This will ensure the interview is uploaded*

We don't need to the see the person who is answering the questions, we just need to hear their answers! Try to keep their face hidden so we don't know who they are. It's a good idea to point the camera at the floor. Use the survey questions print out to help you know what to ask. You can download and print these from our website: www.wiltsport.org/pupil-voice

^{*}Please plug in headphones when recording, there is a microphone attached to the wire which helps with sound quality and reduces background noise*